

OMM Competitor Bulletin

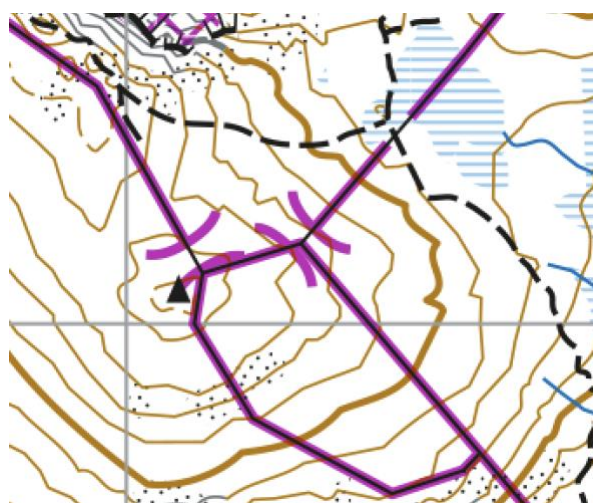
Notes on mapping used for the event.

This year's event area has some complex valley crossings and some areas where there are a significant number of fences and walls, some of which are uncrossable. Early on in the planning, the decision was taken to reduce the amount of markings on the map to help competitors navigate these complex areas. Please take note of the following examples, which are taken from the actual event map, so that you can effectively and efficiently navigate the event area over the weekend.

There are ways through all walls and fences shown on the map. Some of the broken walls marked on the map are difficult to see in areas with grey contours. Some of the fences are crossable at any point on the fence. Where walls and fences are marked as uncrossable, there are gates and stiles that can be used. These are marked in three different ways, as shown in the examples below.

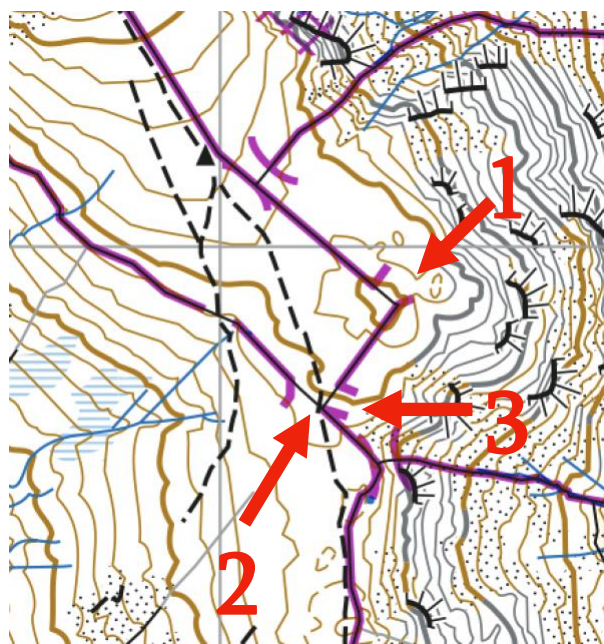
Identification of crossing points

Where a marked path or track crosses an uncrossable fence or wall, there will be a stile or gate you can use. Where there is no marked path on the map, crossing points are indicated by the crossing point symbol.



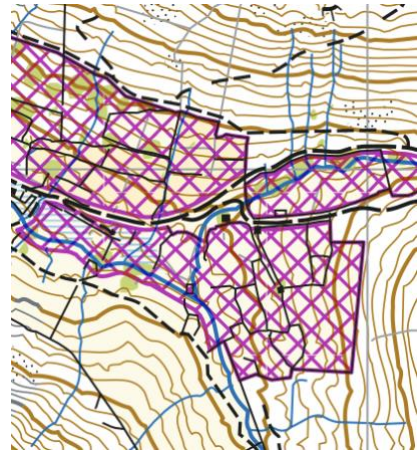
In some areas 'openings' in the markings show where you use a crossing point (1, 2, 3)

Some specific examples of the more complex areas you will find on your competitor map.

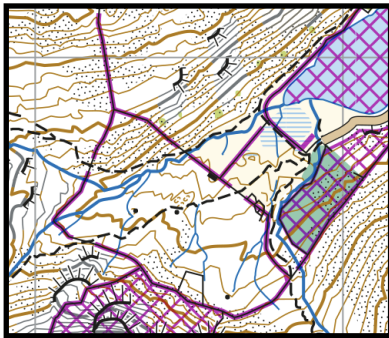


Hartsop

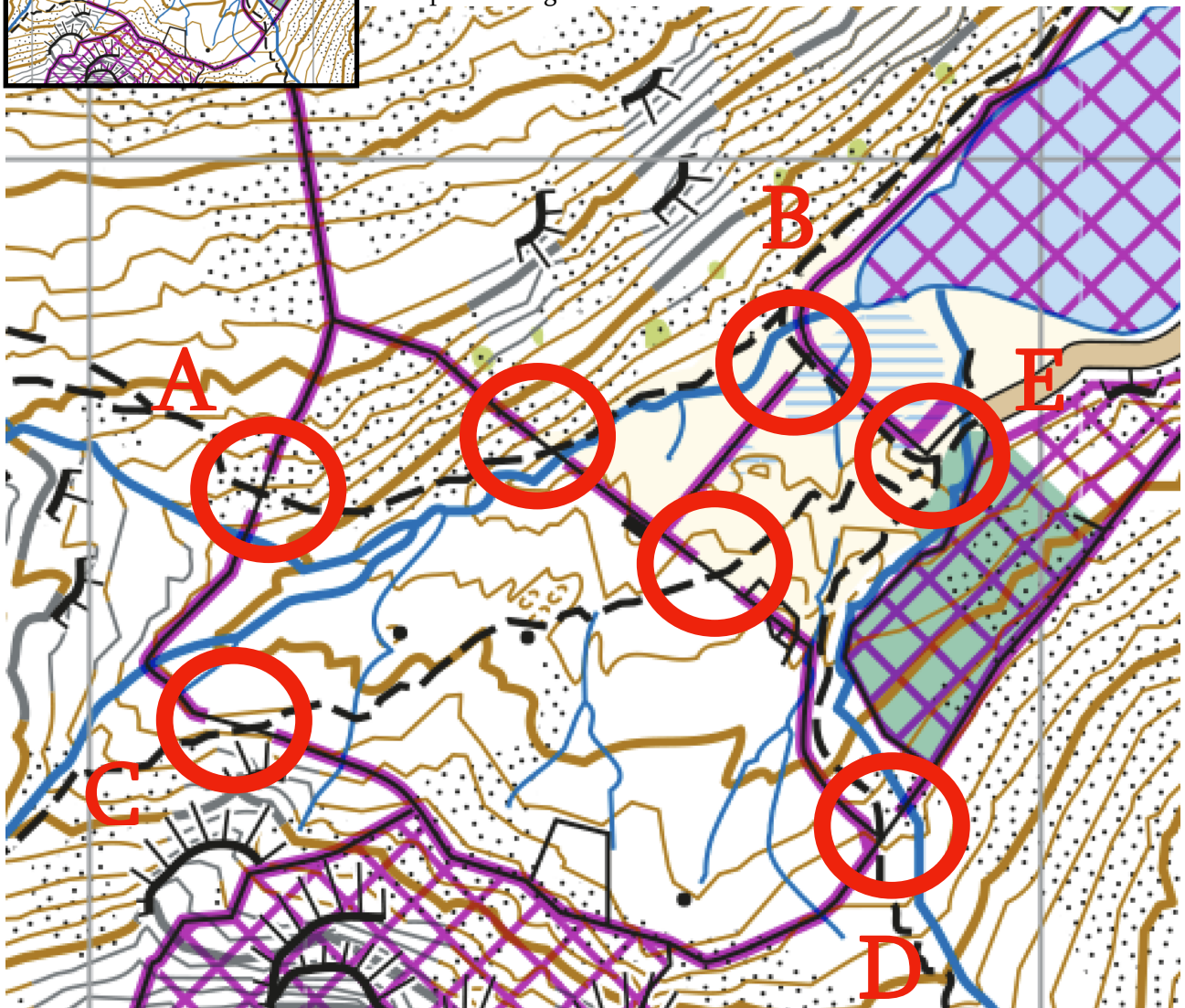
All the marked tracks above Hartsop can be used during the event.



Mardale Head (SE end of Haweswater)

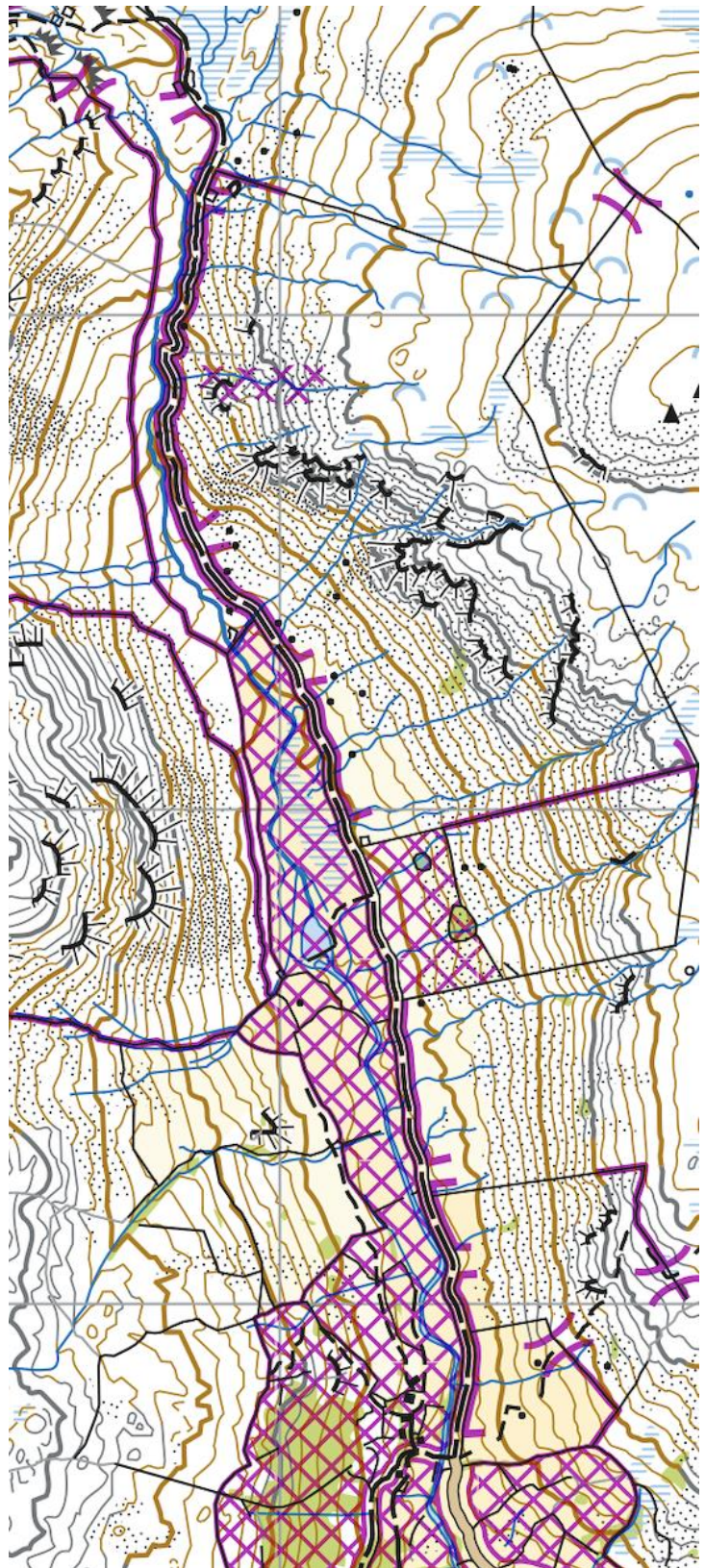


On first glance at your printed map, you may not see the way through the uncrossable walls and fences (highlighted in pink) in the area. A closer look at your map will show gaps in the uncrossable walls where marked paths go through the fences at walls at a gate. You will be able to cross the area from E to A, D to B or any other combination using the paths and gates in the area.



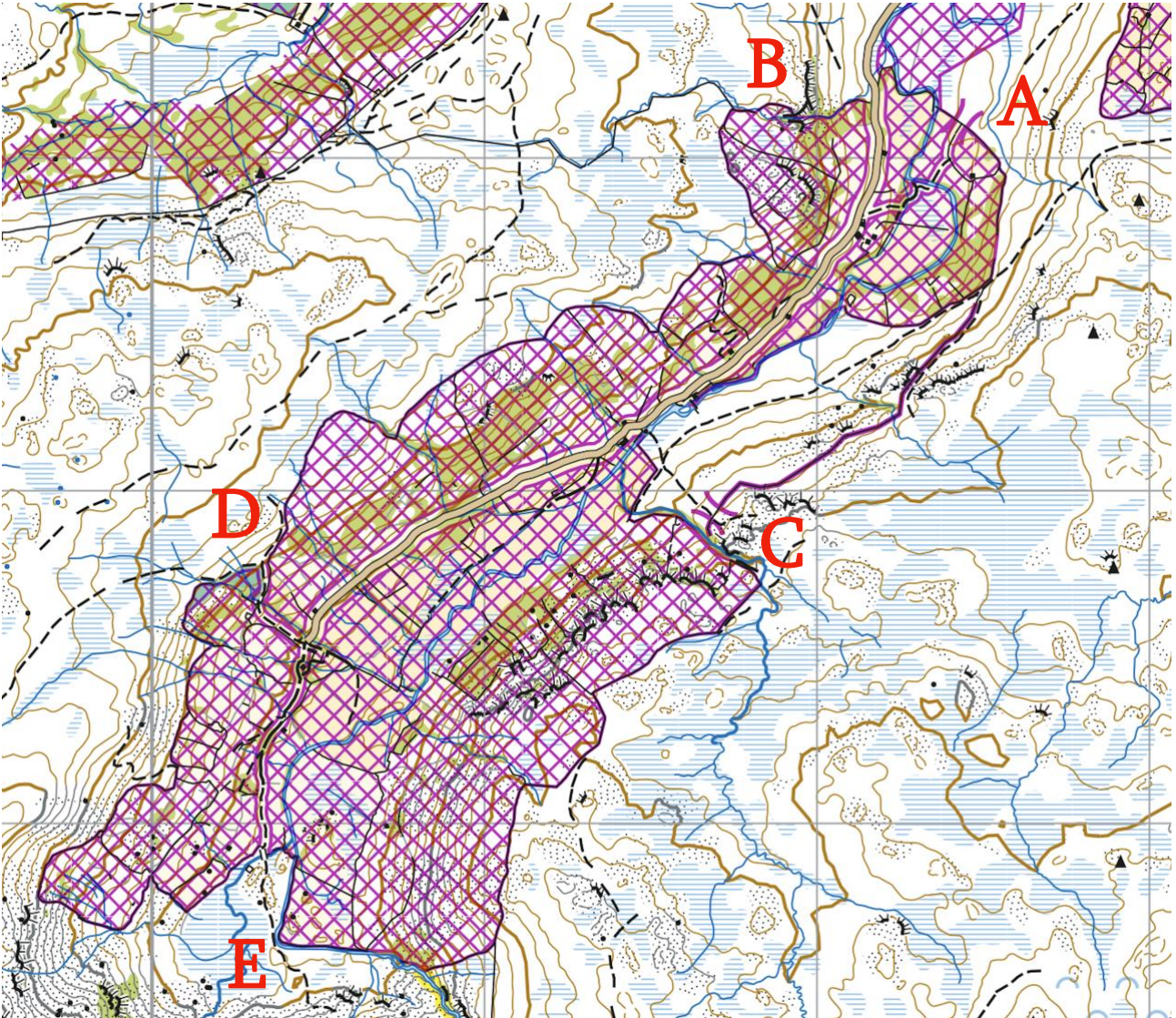
Longsleddale

The main track through Longsleddale has several access points into the fell side to the East of the track.



Swindale

Note the path between points A and B, which can be used in both directions. This will be marked with



tape during the event. Routes also exist in both directions between points C and D and D and E.

Approach to the overnight camp

Some approaches to the overnight are complex when coming off the open fell. These will be clearly marked with tape and direction arrows.